

Civ13 architecture UML atlas

Source snapshot: 5bf351248de6050876fe5b53f91209a970cc5668

Audit date: 2026-10-20

18 rendered UML diagrams; source-linked reports and machine-readable inventory in companion bundle.

1,462 tracked DM files; 1,257 in literal include closure; 383,278 included source lines.

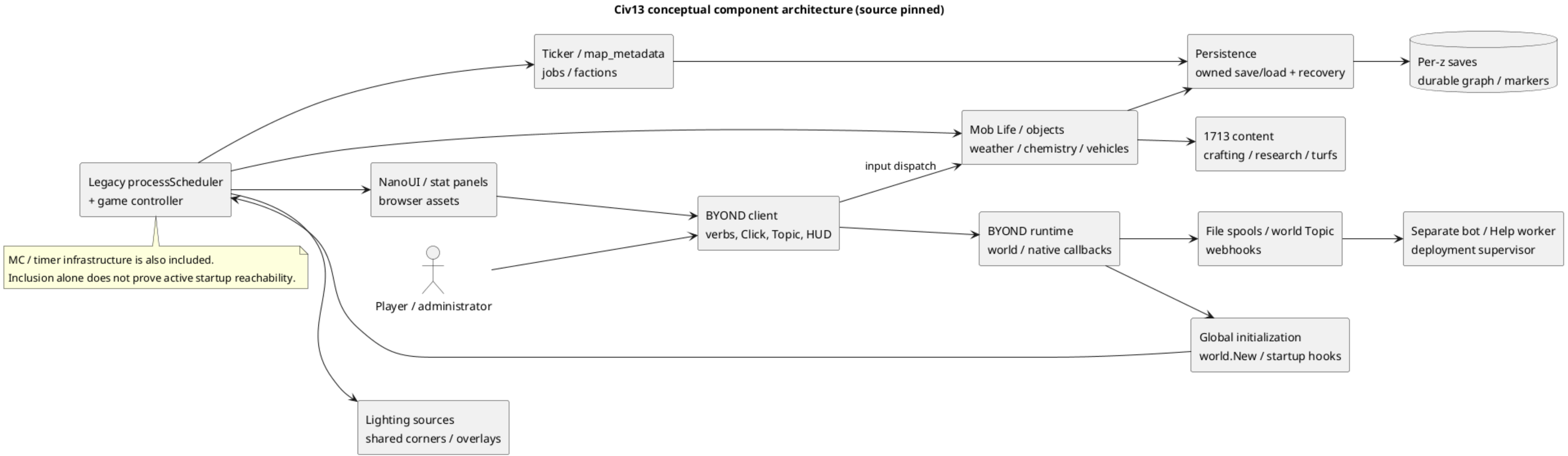
Scope: source-level architecture, not deployed-server or runtime acceptance.

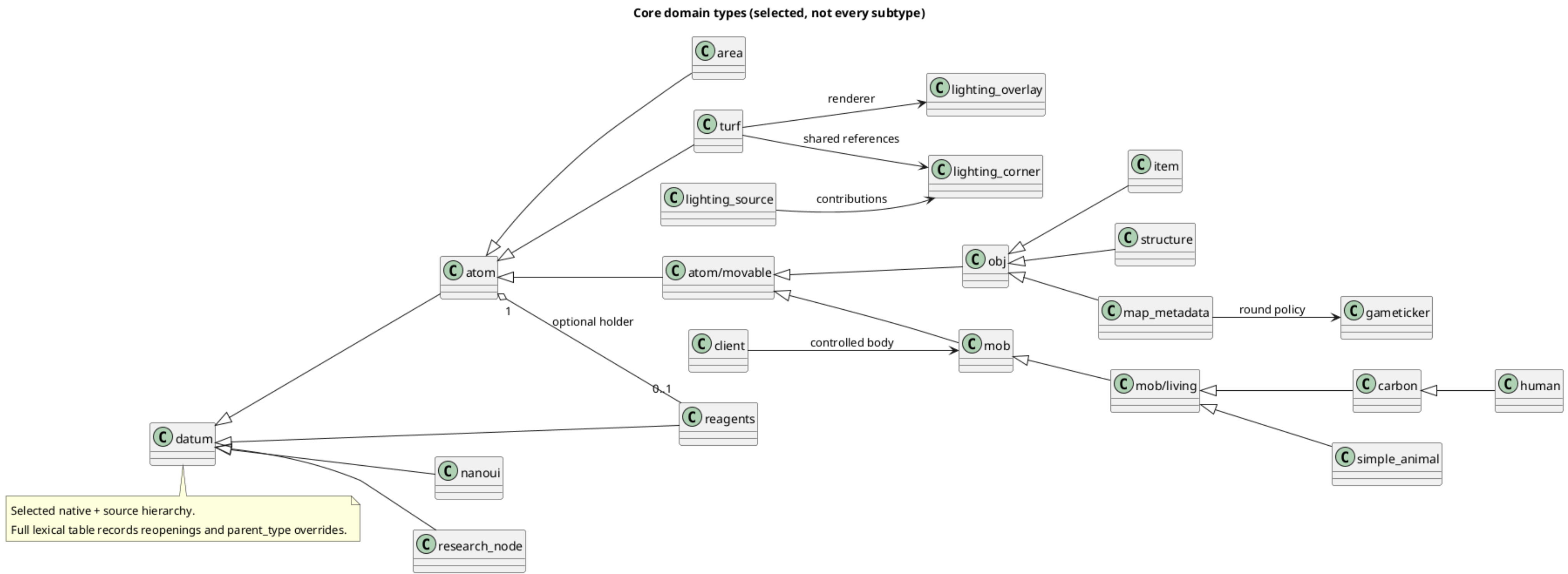
Diagram branches are abstractions. Dynamic dispatch, callbacks, external input, loops and recursion prevent literal enumeration of all possible runtime traces.

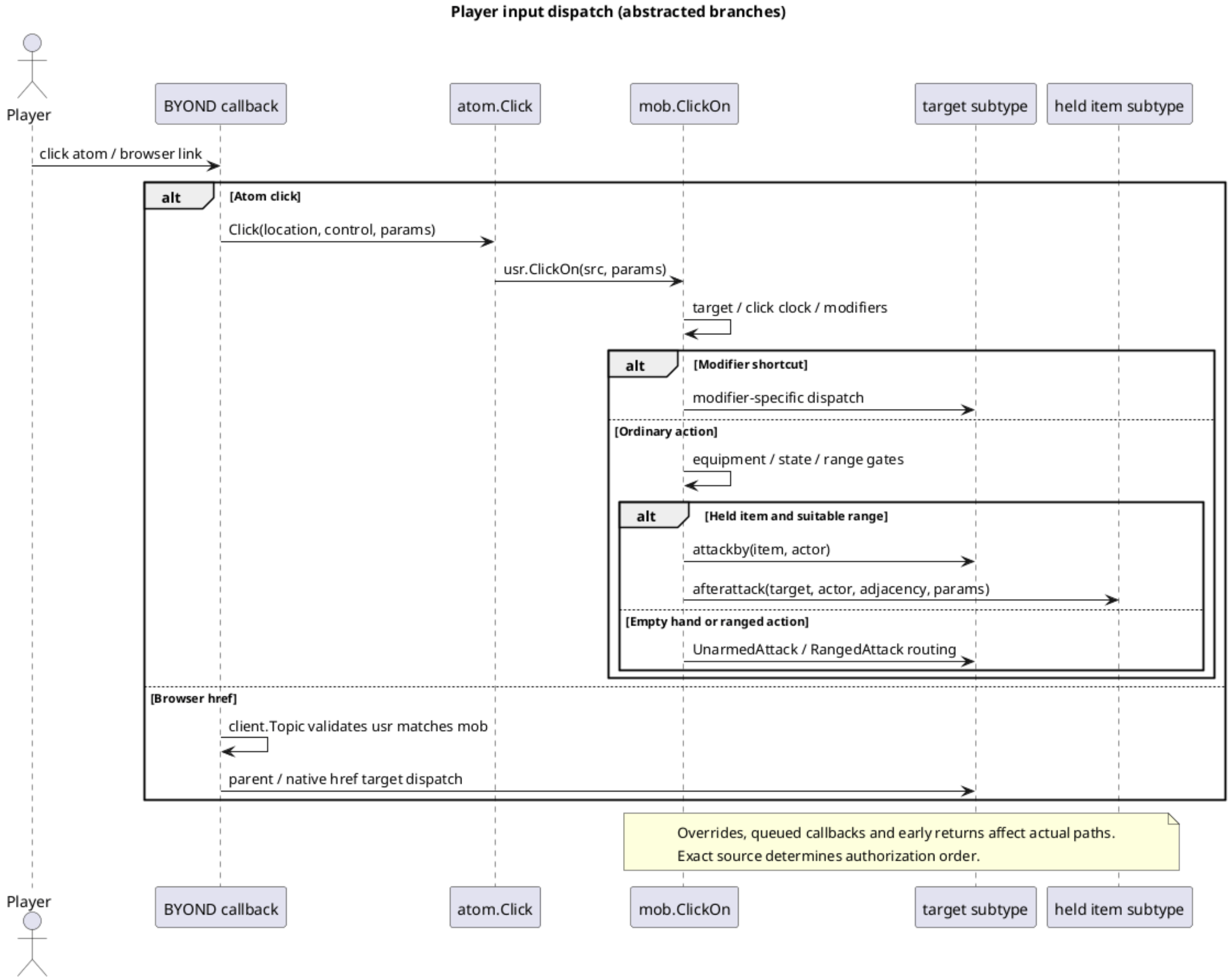
Read README.md for findings and evidence limits. Read DIAGRAMS.md for source/render links.

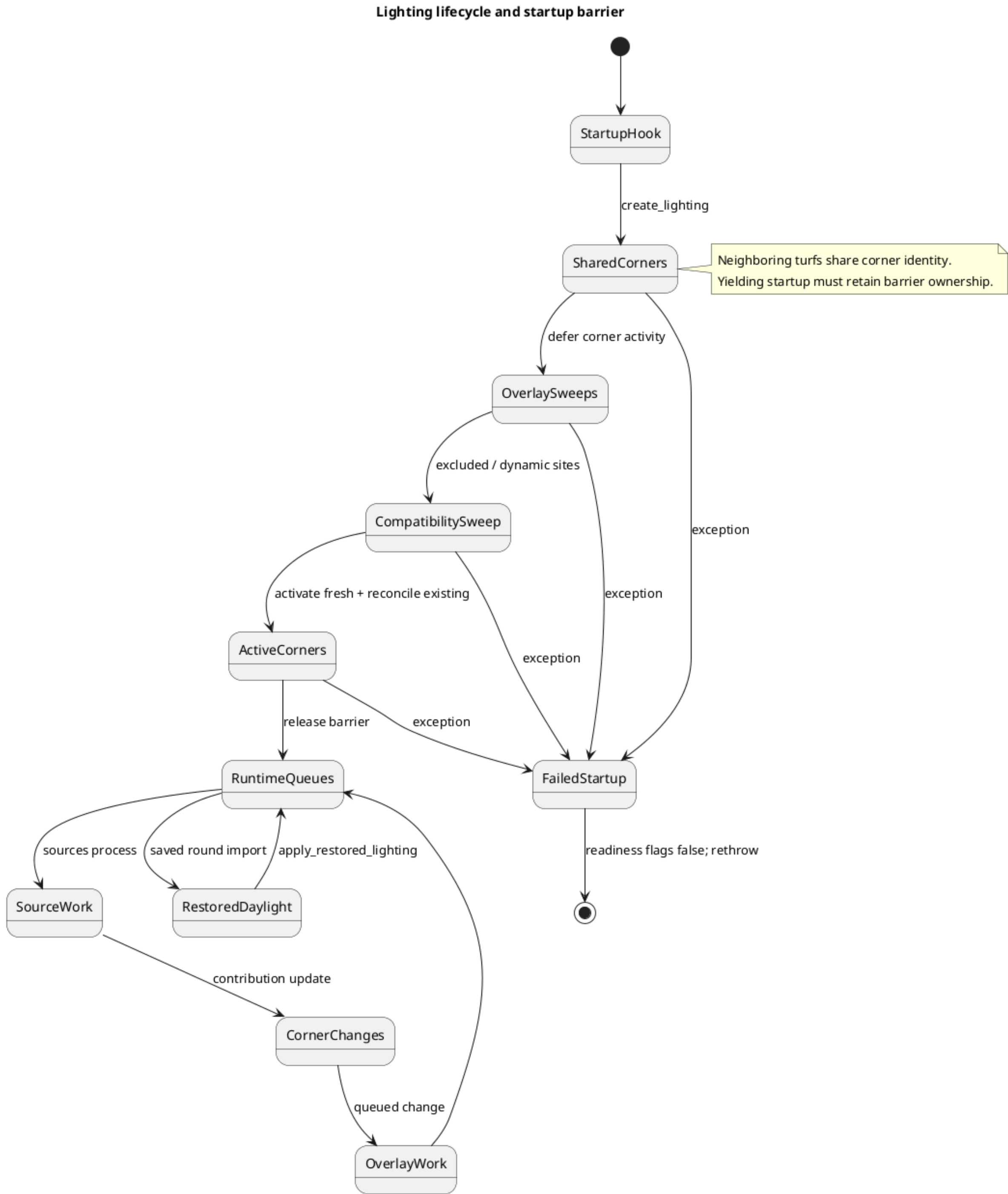
Call-candidate and research-dependency graphs are separate zoomable SVGs.

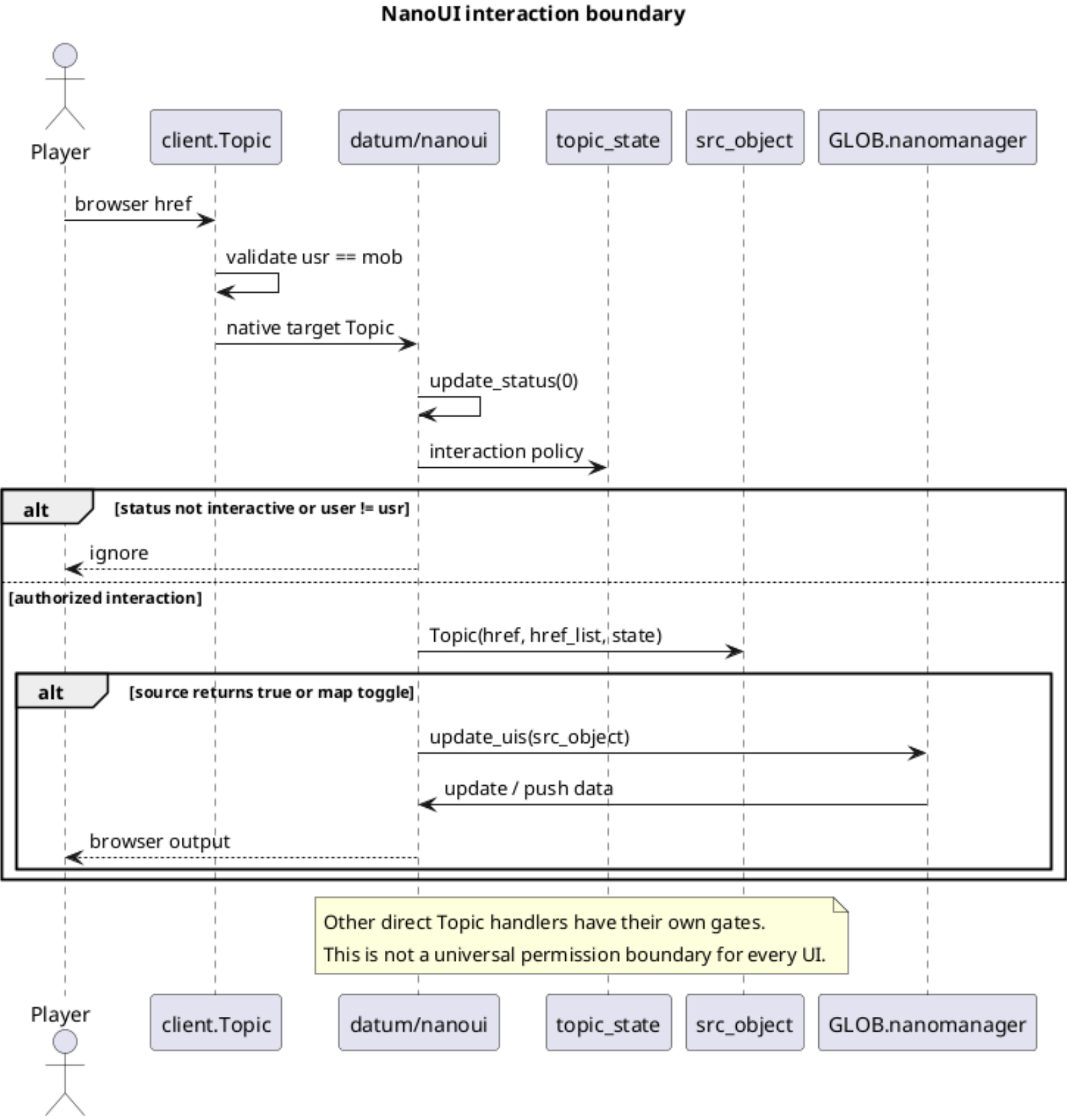
PDF pages use diagram-specific sizes to preserve labels. Zoom rather than printing to A4.

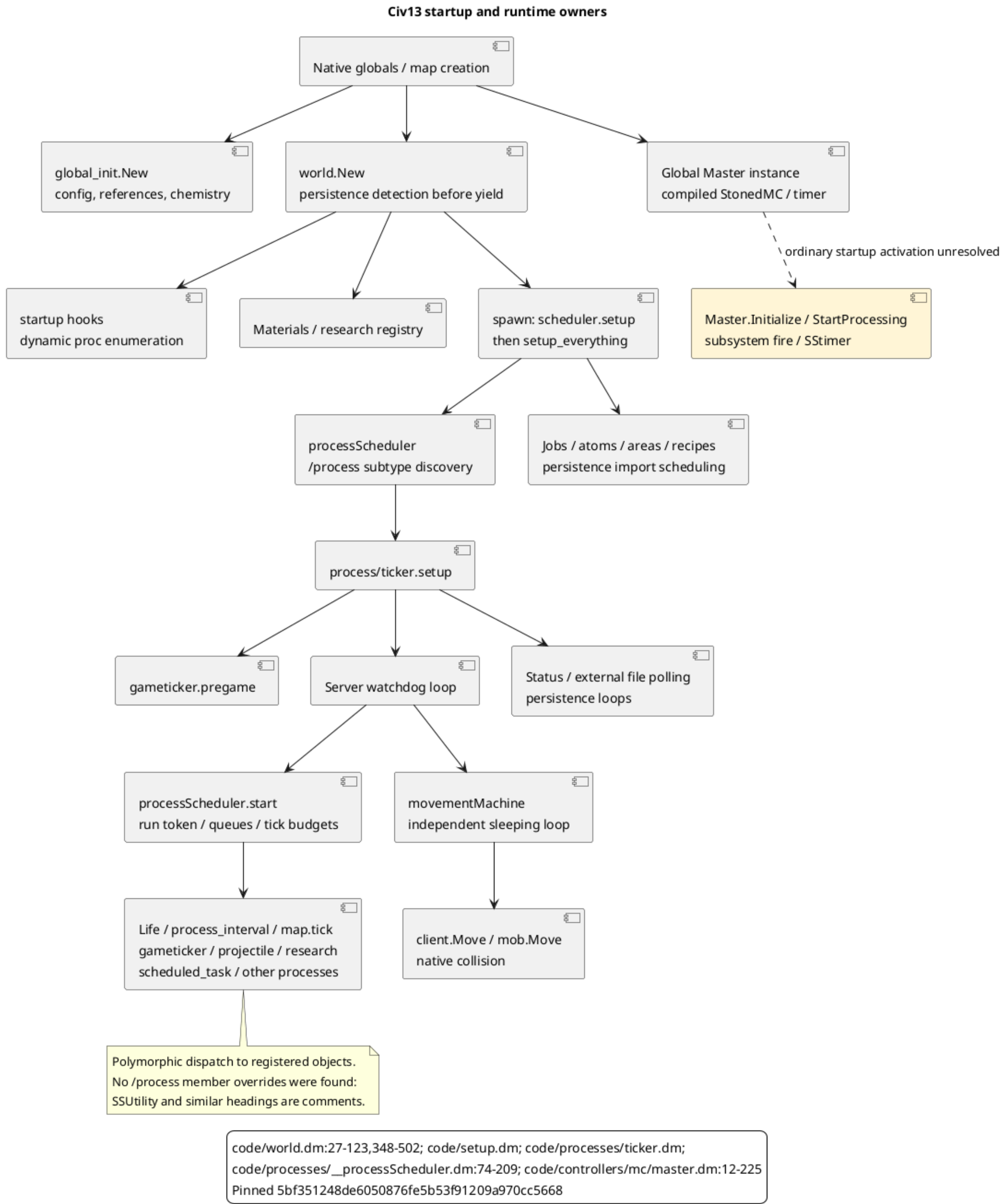


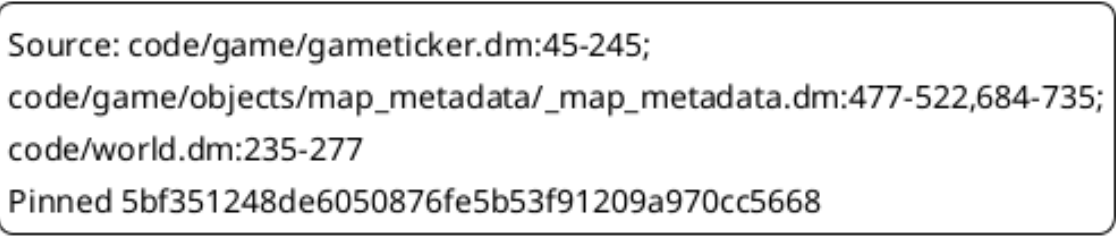


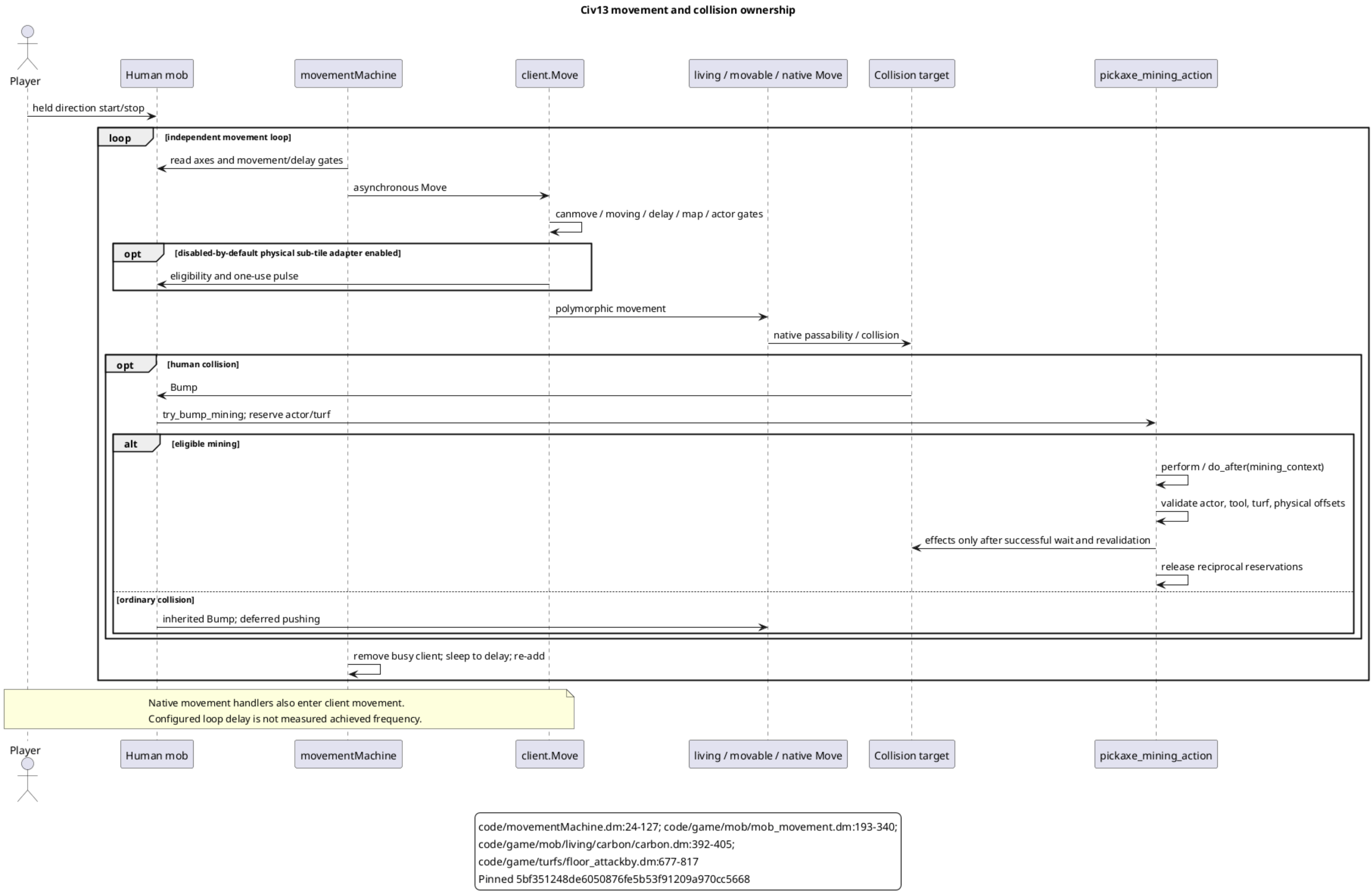


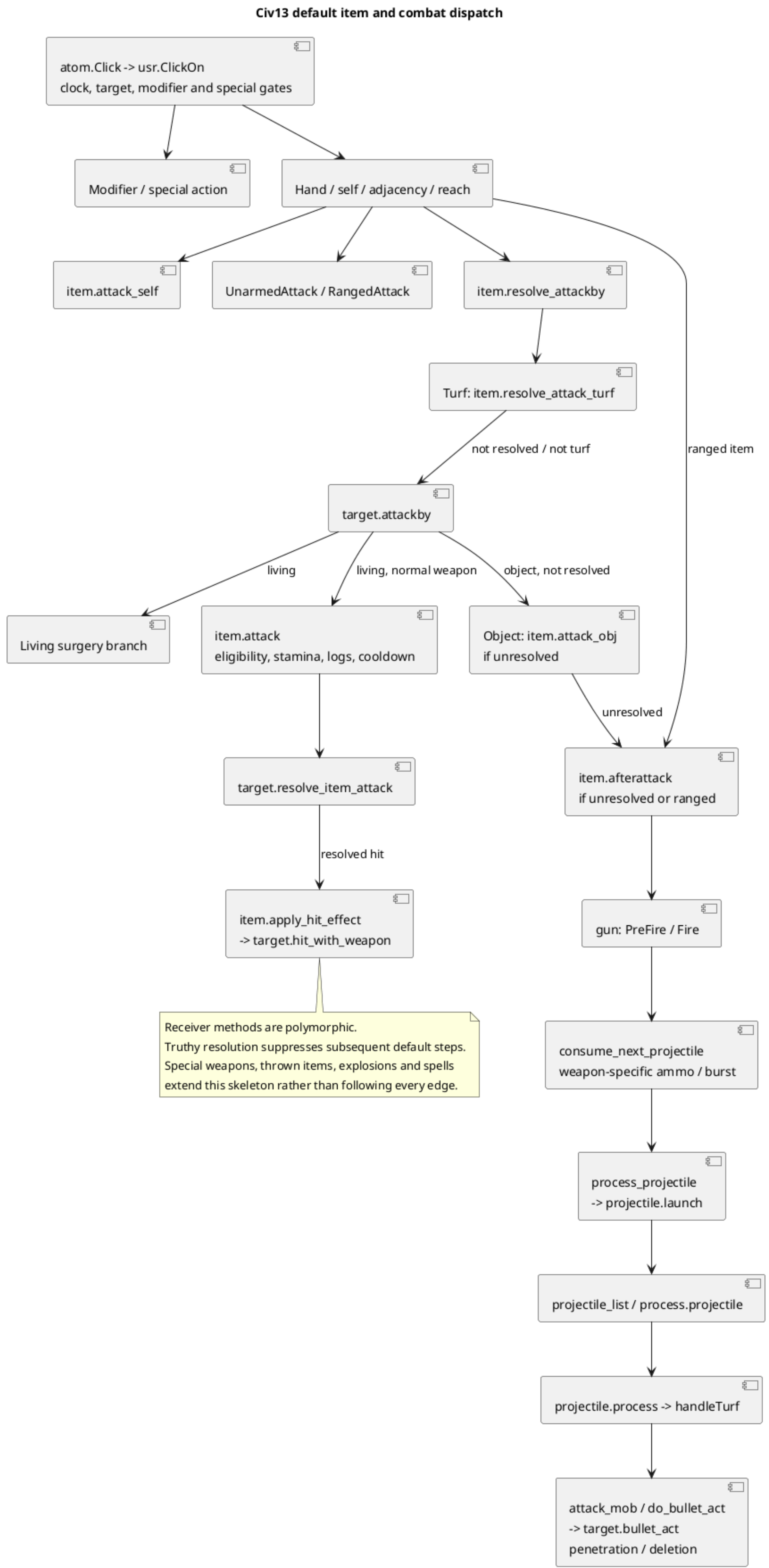


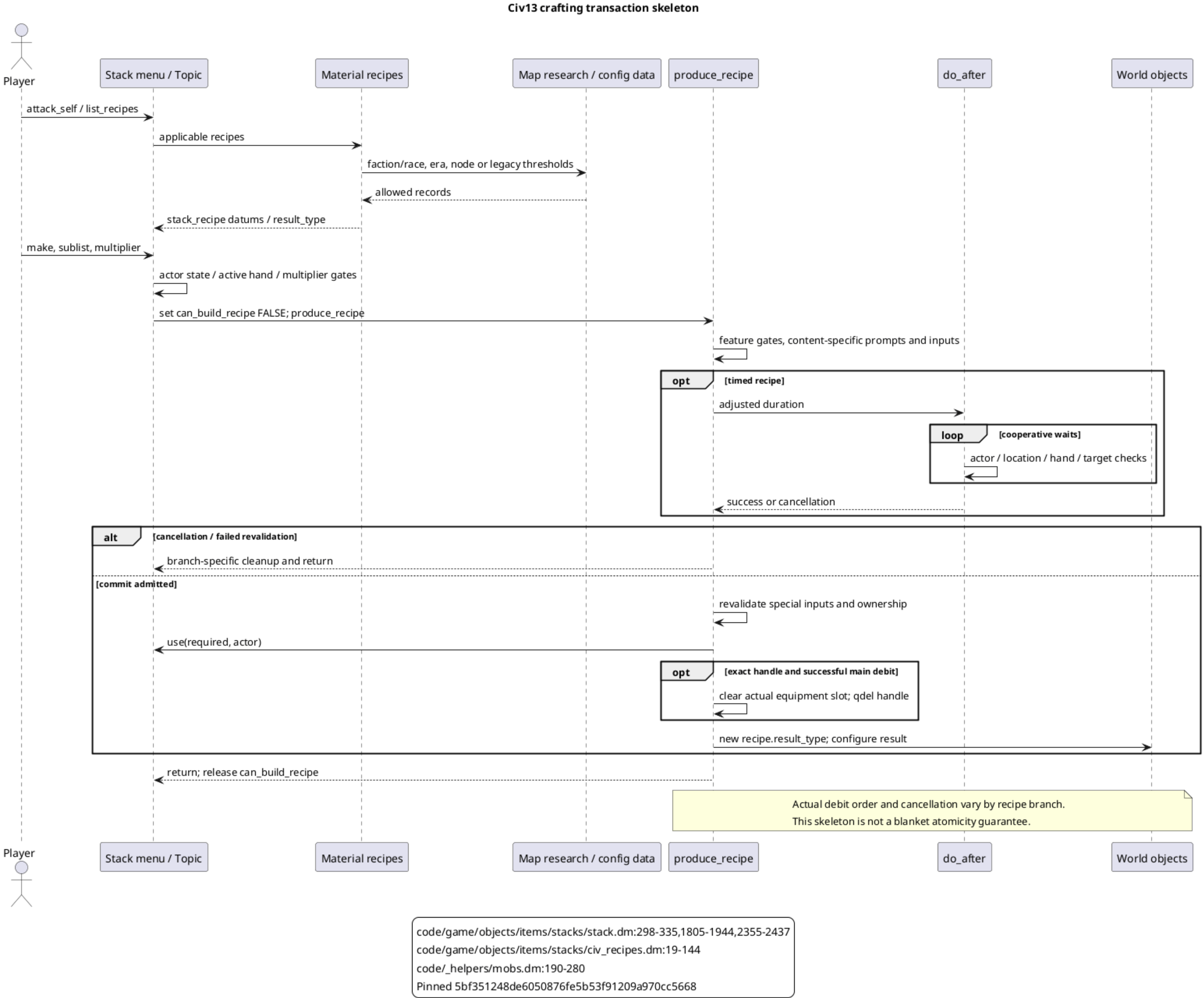




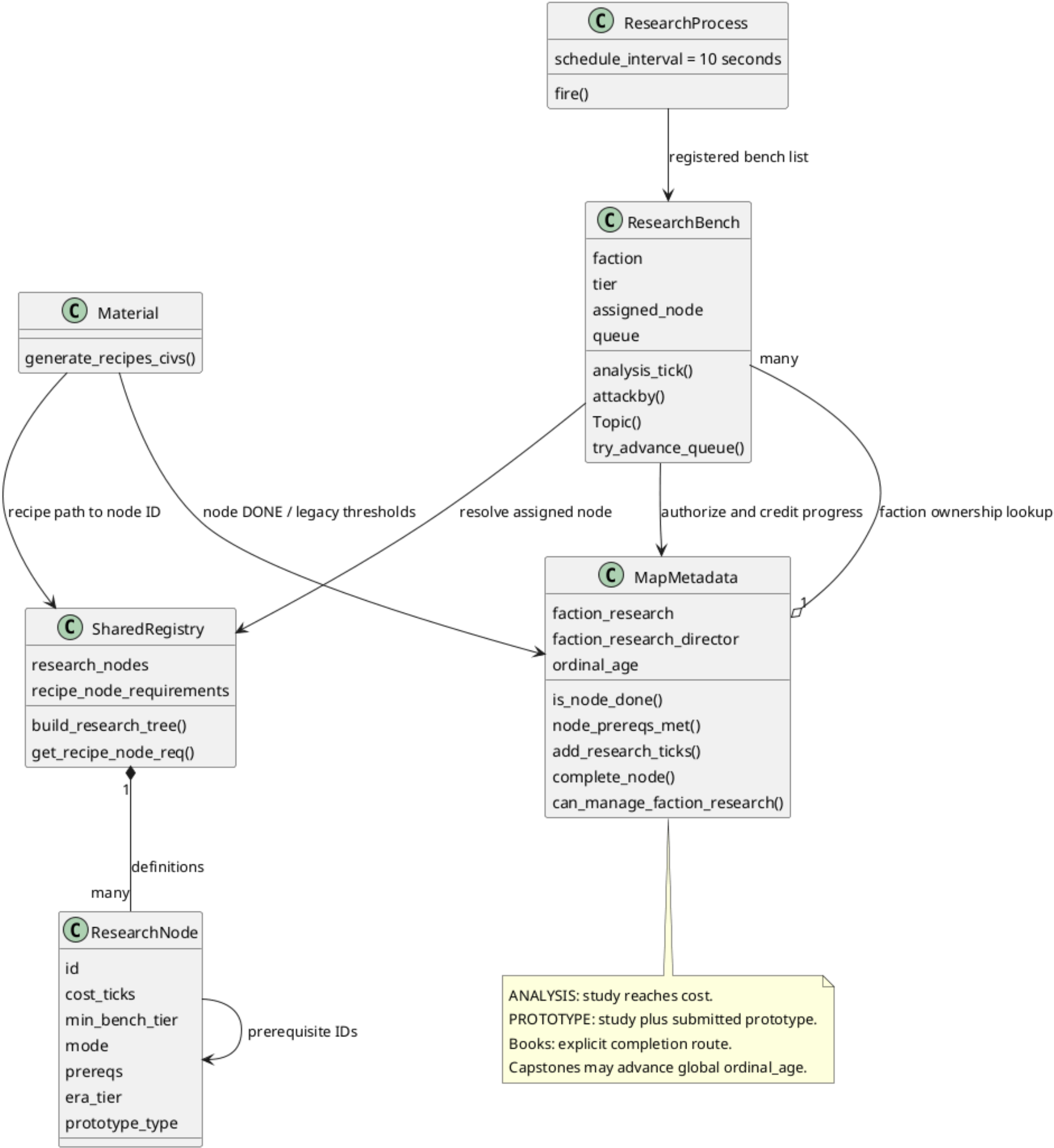






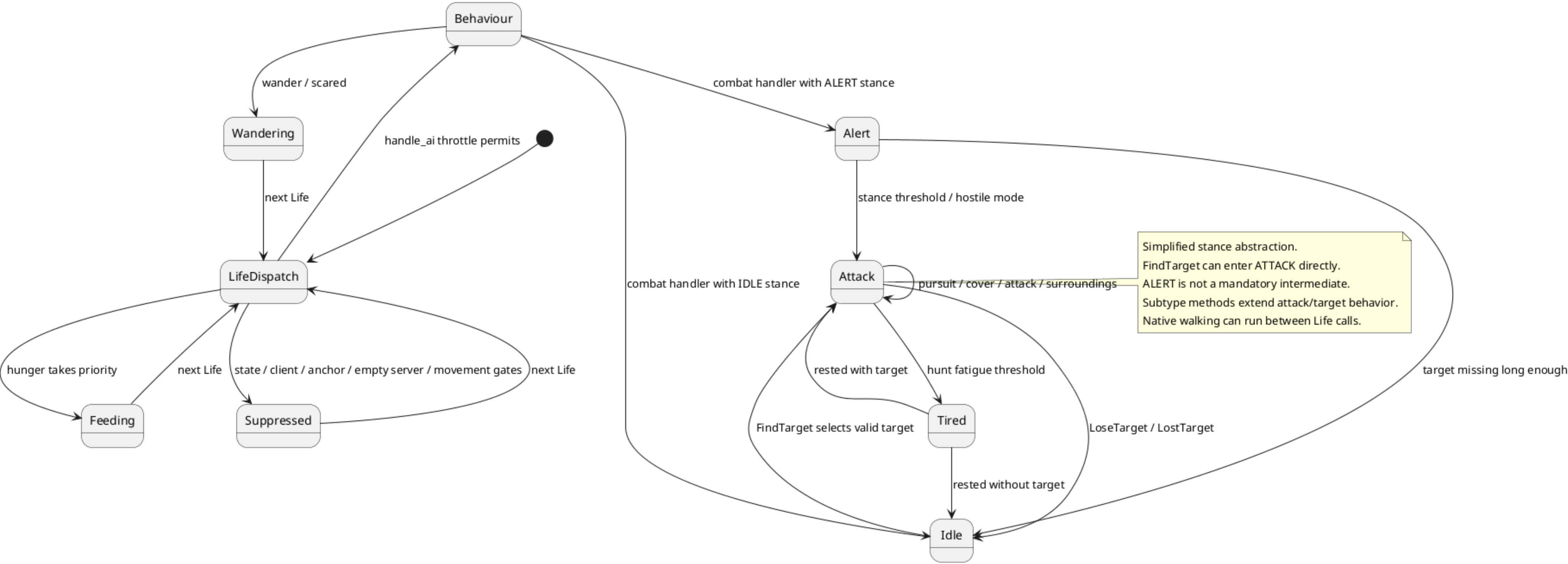


Civ13 research ownership and dependencies

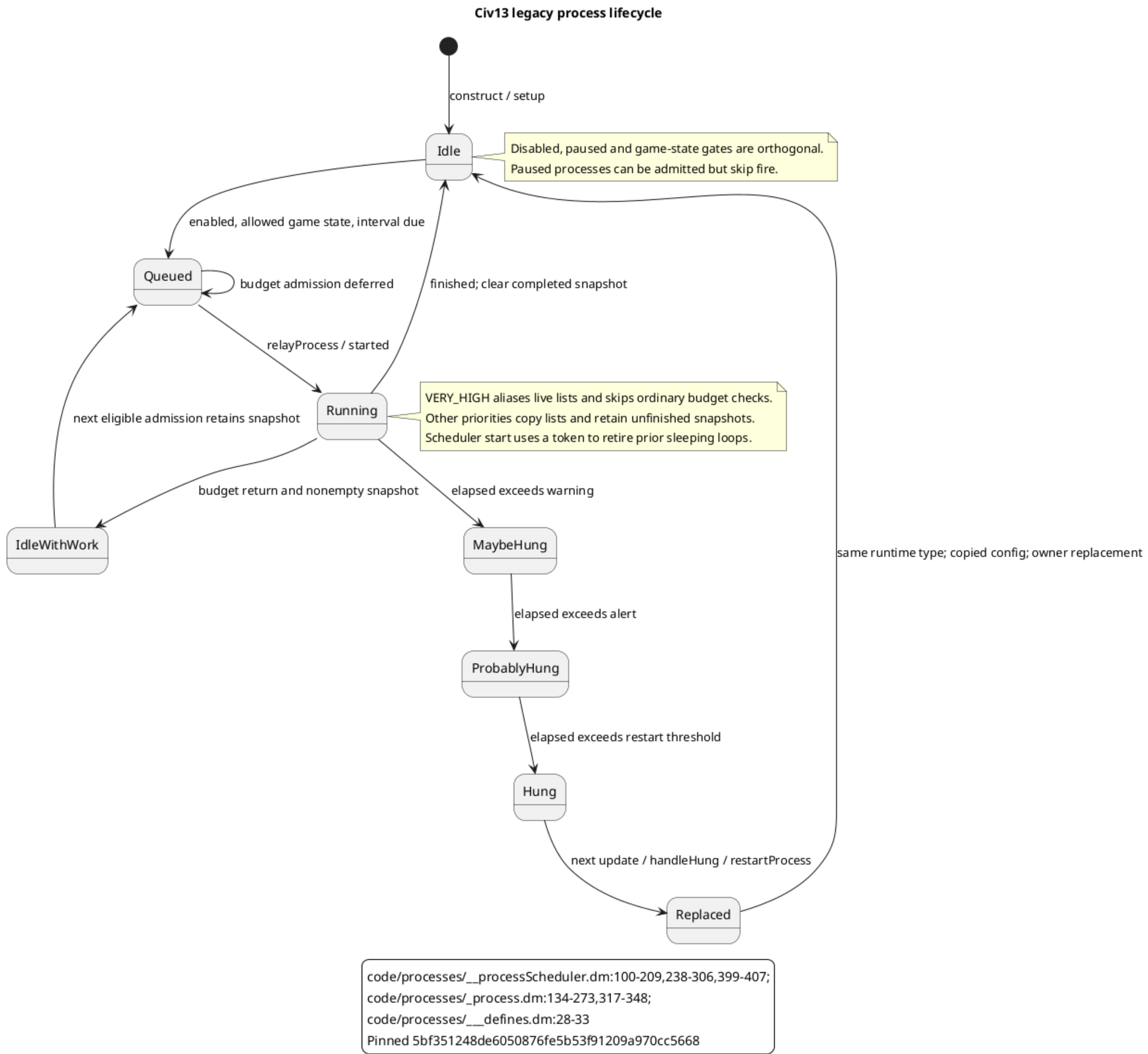


ANALYSIS: study reaches cost.
PROTOTYPE: study plus submitted prototype.
Books: explicit completion route.
Capstones may advance global ordinal_age.

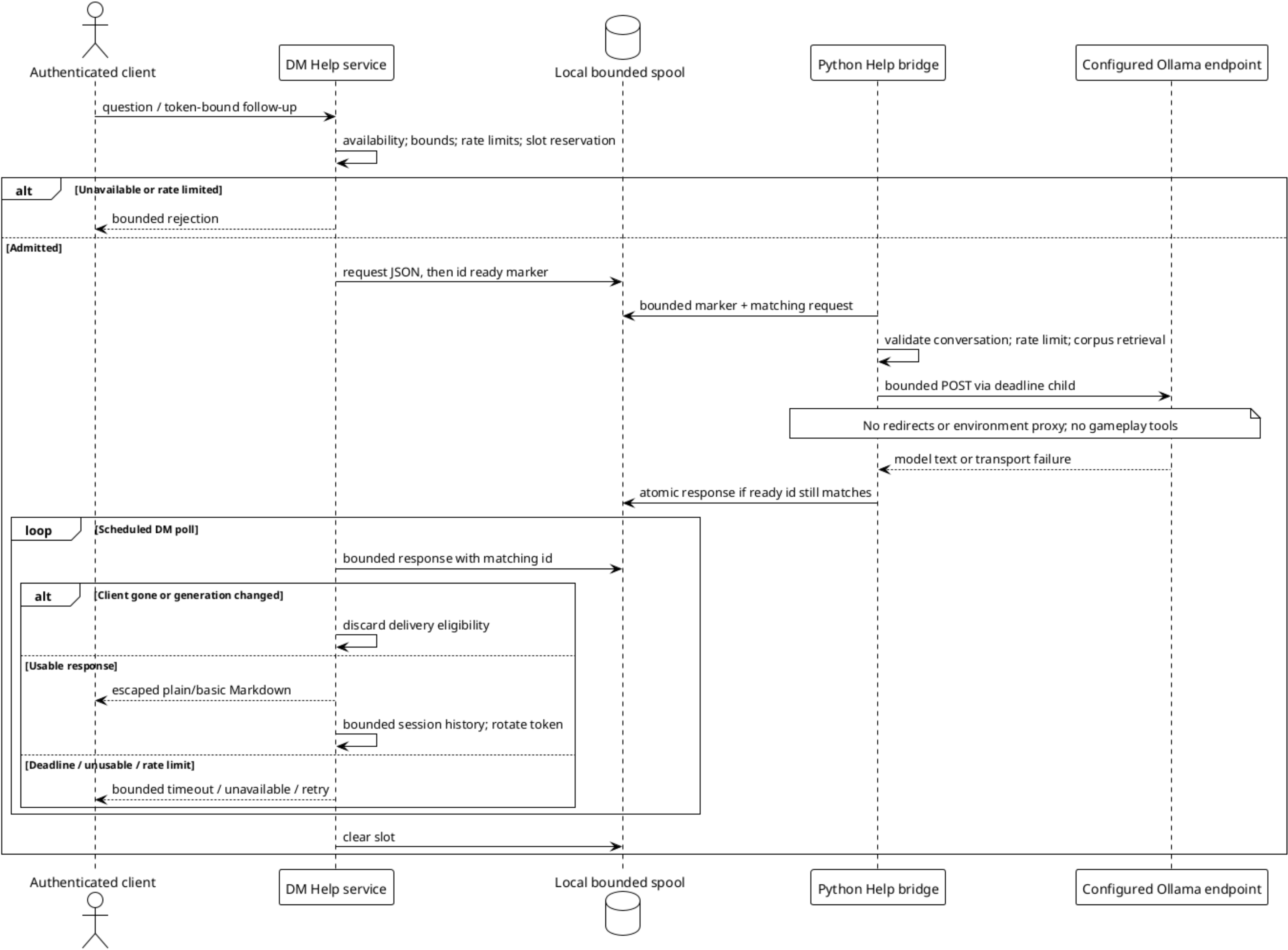
Civ13 simple-animal behavior and combat stances



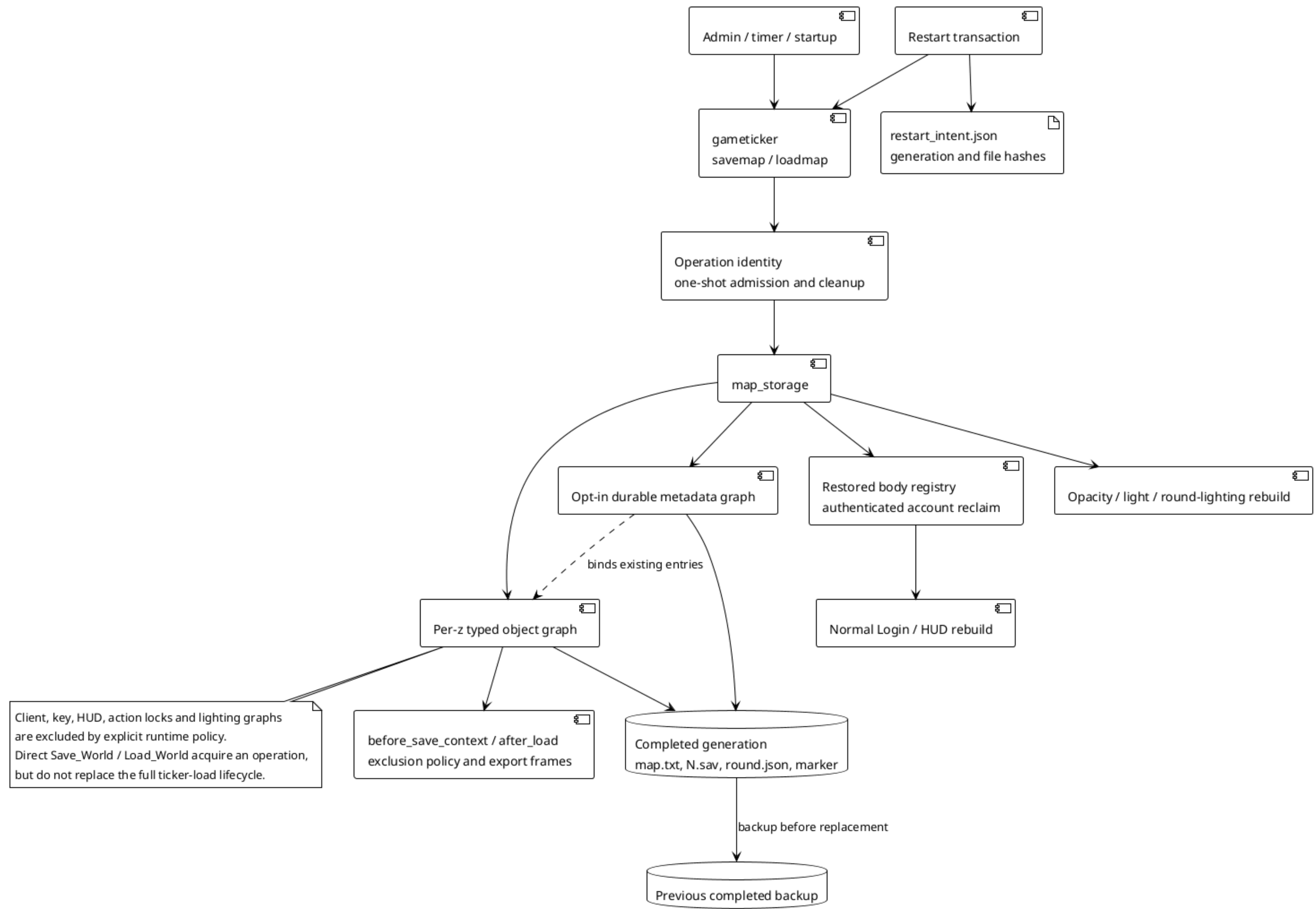
code/game/mob/living/simple_animal/simple_animal.dm:124-175;
simple_ai.dm:3-121; hostile/tactical_ai.dm:131-435
Pinned 5bf351248de6050876fe5b53f91209a970cc5668



Informational Help - session and transport boundaries



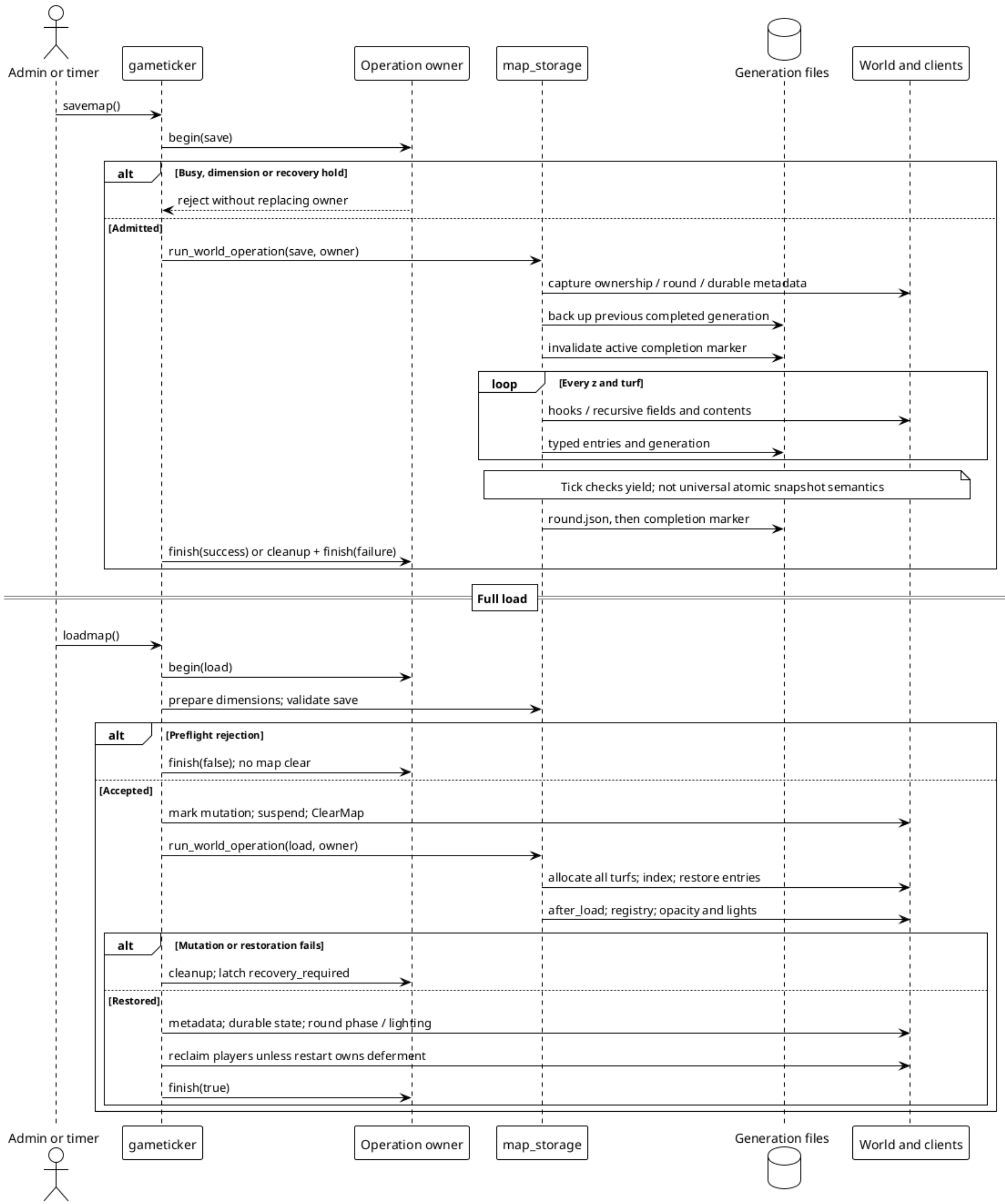
Persistence components - static production contracts



Generation-bound native restart recovery



Save and full ticker-load sequence



External services and optional source boundaries

